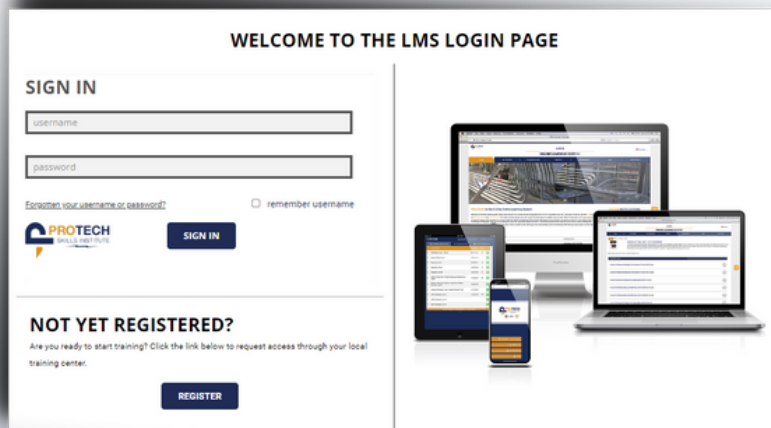


LMS LOGIN & SETUP



1

LOG INTO PROTECH ACCOUNT

A screenshot of the LMS login page titled "WELCOME TO THE LMS LOGIN PAGE". It features a "SIGN IN" section with fields for "username" and "password", a "remember username" checkbox, and a "SIGN IN" button. Below this is a "NOT YET REGISTERED?" section with a "REGISTER" button. To the right, there is an image of a laptop, tablet, and smartphone displaying the LMS interface.

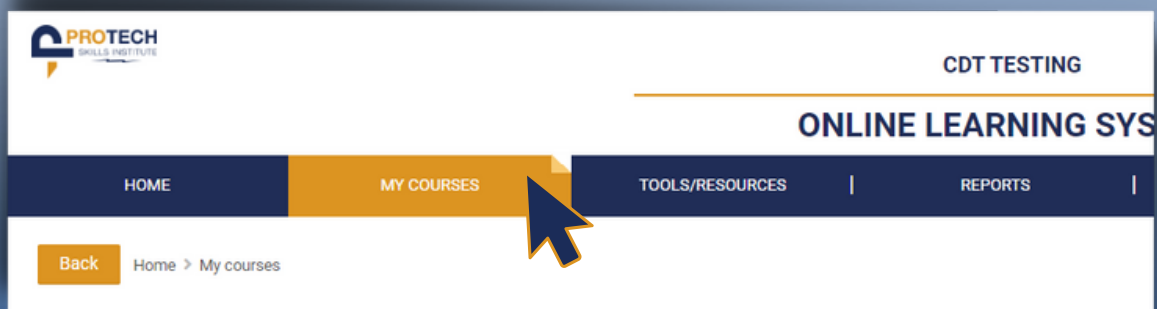
<https://lms.protechskillsinstitute.org/login/index.php>



2

NAVIGATE TO MY COURSES

- After enrolling in the "Virtual Reality, Branch Circuit Wiring" course, click on MY COURSES



LMS LOGIN & SETUP



3

LOCATE DESIRED VR COURSE

Virtual Reality, Branch Circuit Wiring

Last Accessed: 01/11/2023

Welcome to the electrical training ALLIANCE Virtual Reality, Branch Circuit Wiring course!

Enter the computer generated three dimensional virtual reality experience will allow you to interact with some common jobsite tasks in a seemingly real or physical manner while remaining safe from any hazards of the job. No worry concern about the repercussions of wiring a circuit incorrectly. This training will help you to feel more comfortable with these tasks before you attempt them in either a lab or "real-world" setting.

Note: Requires separate purchase of Oculus VR Headset. Please see the [VR Resources](#) page for more details.

4

ACKNOWLEDGE PRIVACY AGREEMENT

[Back](#) Home > Virtual Reality, Branch Circuit Wiring > Privacy Agreement

Privacy Agreement

Separate groups: MD0003: PRM May 2022

Please read the Privacy Agreement and acknowledge your acceptance. For the full document click [here](#).

Your selection: I understand and accept the terms of the privacy agreement.

The results are not currently viewable.

IVRY TECHNOLOGIES

electrical training ALLIANCE

**Virtual Electrical Training (VET) Software
End User License Agreement**

This End User License Agreement ("Agreement") is a binding agreement between you ("End User", "you", or "Licensee") and IDEAL Industries, Inc. dba as IVRY Technologies ("IVRY"). This Agreement governs your use of the Virtual Electrical Training (VET) software (including all related documentation, the "Software") on the Oculus® platform or other hardware approved for use by the parties. Oculus® is a registered trademark of Facebook Technologies, LLC. This Software is not administered, endorsed or associated with Facebook Technologies, LLC.

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1. License Grant. Subject to the terms of this Agreement, IVRY grants you a limited, non-exclusive, and nontransferable license to use the Software to use on Oculus® headset(s) ("Device") strictly in accordance with the Software's documentation.
2. License Restrictions and Limitations. Licensee shall not:
 - (a) copy the Software, except as expressly permitted by this Agreement or permitted by law notwithstanding any restrictions or prohibitions in this Agreement;
 - (b) modify, translate, adapt, or otherwise create derivative works or improvements, whether or not patentable, of the Software;
 - (c) reverse engineer, disassemble, decompile, decode, or otherwise attempt to derive or gain access to the source code of the Software or any part thereof;
 - (d) remove, delete, alter, or obscure any trademarks or any copyright, trademark, patent or other intellectual property or proprietary rights notices from, or included within, the Software, including any copy thereof;
 - (e) rent, lease, lend, sell, sublicense, assign, distribute, publish, transfer, or otherwise make available the Software or any features or functionality of the Software, to any third party for any reason, including by making the Software available on a network where it is capable of being accessed by more than one device at any time;

LMS LOGIN & SETUP



5

SELECT DESIRED LESSON



Single-Pole Switch Installation - Guided Mode



Single-Pole Switch Installation - Test Mode

6

SELECT ENTER



Back

Home > Virtual Reality, Branch Circuit Wiring > Single-Pole Switch Installation - Guided Mode

Single-Pole Switch Installation - Guided Mode

Enter

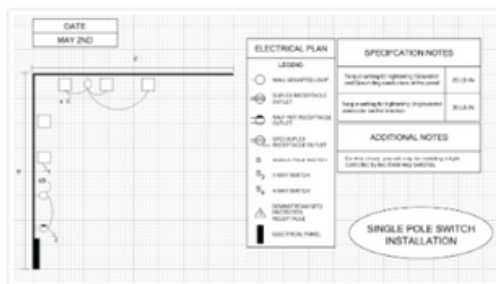
LMS LOGIN & SETUP

7

CLICK "GET STARTED"



Test Mode: Single Pole Switch Installation



Student Info

Student ID: vr_student1@idealindustries.org
Student Name: undefined VR Student1
Lesson Status: Not Attempted

Get Started

Test Status: Click 'Get Started' when you're ready.

Submit Results

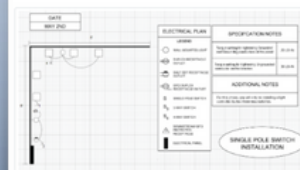
8

KEEP ACCESS CODE READY



- You will be required to input this code when accessing the course in the headset
- Keep the LMS screen open while you progress to the document called Accessing VR Course

Guided Mode: Single Pole Switch Installation



Student Info

Student ID: vr_student1@idealindustries.org
Student Name: undefined VR Student1
Lesson Status: Not Attempted

Get Started

Access Code: **BAA858**

VR Headset Instructions:

1. Open the VET (Virtual Electrical Training) application on the VR headset and wait for the login screen.
2. Below the "Username" and "Password" fields, select "LMS Login".
3. Select the "LMS Code" input field and enter the access code above: BAA858.
4. Once entered, click "Sign In". If you are prompted with an error message, attempt to enter the code again. If the problem persists, you may try exiting the session on your browser and generate a new login token.
5. Once you log in, you will see two lessons available to you: "Intro to VR" and the current lesson that you generated a token for. You will see locked lessons that can be unlocked by accessing the other VR training lessons on the LMS.
6. When you've selected the training lesson, you will see Guided or Test mode. Whichever mode you generated a token for will be unlocked, while the other will remain locked. Select the unlocked option and your headset will load you into the environment.
7. Once you've completed the training lesson, exit out of it and return to the home hub of the VET app. You can then take off your VR headset and return to your internet browser. Your score will be available below by clicking on the green "Display Results" button on this page.
8. Once you see your score, click "Submit Results" and the score will be submitted to your instructor and will be available to view in the "Reports" section of your LMS.

Display Results

Test Status: Log into the headset to start your test.

Submit Results